AT LAST! THE ORIGIN OF SONIC!

sonic the comic

95p

Number 8 September 4th

Britain's OFFICIAL SEGA COMIC

Every Fortnight

WHAT HAS HAPPENED TO SONIC?

WHY IS HE SO BROWN?

WHO TURNED HIM BLUE?

HOW DID HE CHANGE?

PLUS! STREETS OF RAGE • KID CHAMELEON • WONDER BOY

CONTROL Zone

Your online guide to the sensational world of Sega and Sonic The Comic. Hosted by Megadroid.

Welcome Screen

Hey Boomers!

Are we good to you or what? This issue sees the start of a brand-new prize for any of you fortunate enough to get your work printed in STC. With the help of our by company Sony we've laid our hands on a large quantity of the new Sonic Water Fun Guns - which we're going to give one of to each Boomer with a letter or drawing appearing in Speedlines, absolutely free!

The Sonic Water Fun Guns provides you with a new kind of challenge. I guess you could call it 'netware'. It's great for taking anywhere you can't get your hands on a real Sonic or Bloomer game. Scope out Speedlines this issue for more details.

Apologies to those Boomers who had hoped to see the start of STC's High Score zone in the last issue. I wish I could say that those bumes-who-think-they're-in-charge had messed up again, but, fact is, we're so swamped with your high score claims it's taking longer than planned to get the new zone activated. Stay tuned, though, because it'll be hitting you sooner than you think.

Meanwhile, don't forget to let me know what you think about STC's two new mega-series, Storm or Ruse and Nic Cravenzone. They're just the start of many great, new, Sega-inspired series heading your way. Next issue you'll hear about the next new series we have on the launch pad. It'll launch your block off!

Megadroid

Cool Woolies

Woolworths in Long Eaton, Nottinghamshire, is a pretty cool place. They get Sonic and Tails to come along and help them out!

At the store's recent Fun Day in July, Sonic and Tails made a personal appearance to help raise money for the Barnardos charity.

Senior Boomer Mandy Turner told STC that a great day was had by all. There were Sonic badges, posters, T-shirts, posters, toys and a whole lot more to be had. A Sega Mega CD was available for anyone to try their hands on at 30p a go and there was a raffle to win a car. Sonic and his buddy raced around during the Fun Day collecting donations from their fans and helping raise the final figure of nearly £300 for Barnardos.

According to Mandy the staff of Woolworths had almost as much fun as their customers. I'm sure any Long Eaton Boomers who were at the Fun Day will agree.

Sonic and Tails raise bucket-loads of money at the Long Eaton Woolworths Fun Day.

Sonic Sells Out

Hold those phone calls. Stop the begging letters. It's time to face the awful truth. The first, landmark issue of Sonic The Comic is a complete sell-out!

Sorry, Boomers, but those of you who have been writing, phoning, faxing and carrier pigeoning the STC offices with desperate requests for copies of STC 1 - you're out of luck! That issue was such a success that it has now entered the realms of Highly Collectable Comics of The Past.

The good news, however, is that you will soon be able to buy back issues of STC (except issue 1) through this comic. Not only that, but there will also be a subscription service available to all Boomers.

Soon there will be no excuse for missing a single issue of The Gamer's Greatest Comic!

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- **Publisher:** Chris Power

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The Sega Charts

All the chart action for all the Sega systems - in every issue of STC.

up · down · non mover · new entry · re-entry

MEGA DRIVE

1 — JUNGLE STRIKE
2 — MICRO MACHINES
3 — COOL SPOT
4 — FLASHBACK
5 — PGA TOUR GOLF
6 ▲ TINY TOONS: BUSTER'S TREASURE
7 ▼ ECHO THE DOLPHIN
8 ▼ SUPER KICK OFF
9 ▼ SONIC THE HEDGEHOG 2
10 — FATAL FURY

MEGA CD

1 NEW NIGHT TRAP
2 NEW FINAL FIGHT
3 ▼ ROAD AVENGER
4 ▲ SHERLOCK HOLMES
5 ▲ JAGUAR XJ220
6 ▼ ROBO ALESTE
7 ▲ PRINCE OF PERSIA
8 ▼ TIME GAL
9 ▼ AFTERBURNER 3
10 ▼ BLACK HOLE ASSAULT

MASTER SYSTEM

1 — SONIC THE HEDGEHOG 2
2 — MICKEY MOUSE 2
3 ▲ G-LOC
4 ▼ TAZ-MANIA
5 RE ▲ DOUBLE DRAGON
6 ▼ LEMMINGS
7 RE ▲ DARIUS 2
8 ▲ ALIEN 3
9 ▼ WIMBLEDON TENNIS
10 RE ▲ THE SIMPSONS

GAME GEAR

1 — SONIC THE HEDGEHOG 2
2 — MICKEY MOUSE 2
3 — LEMMINGS
4 — MICK & MACK: GLOBAL GLADIATORS
5 ▲ STREETS OF RAGE
6 ▲ WWF STEEL CAGE CHALLENGE
7 ▲ TERMINATOR
8 ▲ NINJA GAIDEN
9 RE ▲ TAZ-MANIA
10 ▼ BATMAN RETURNS

PENGUIN ELSPA CHARTS GALLUP

NIGHT ON PLANET MOBIUS.

NOW TAILS?

NOT YET, JOHNNY LIGHTFOOT, BE PATIENT.

PORKER LEWIS, ARE YOU OKAY?

J...JUST A LITTLE NERVOUS, I GUESS...

REMEMBER, THE SPECIAL ZONE IS SOME KIND OF WEIRD ALTERNATIVE DIMENSION THAT ONLY I CAN ENTER USING THE STAR POSTS AND MY SONIC SPEED.

IT'S CRAMMED WITH ALL KINDS OF CRAZY, NOT TO MENTION DANGEROUS, STUFF...

Sonic THE HEDGEHOG

The Origin of Sonic

...SO LET'S BE CAREFUL IN THERE!

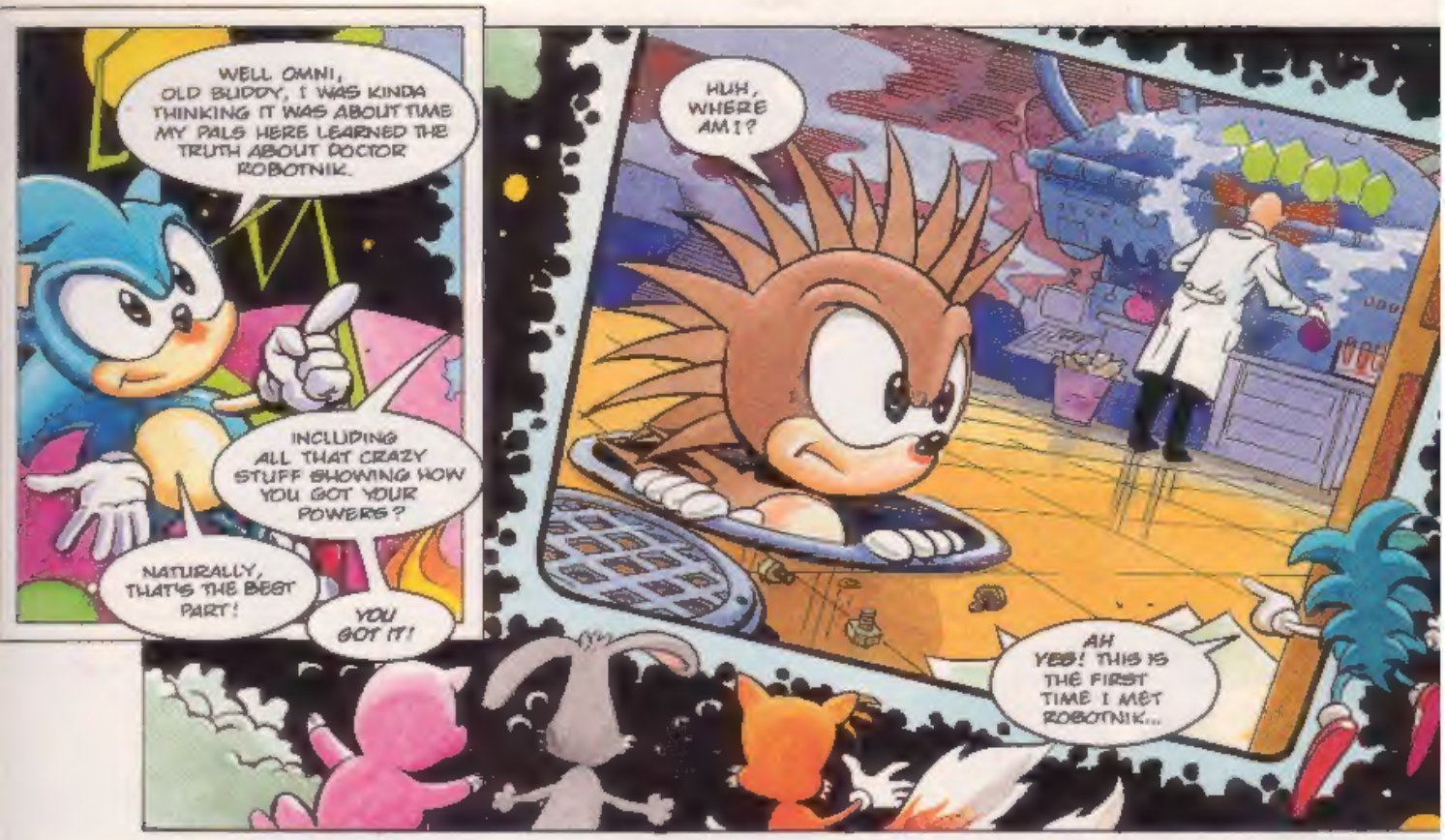
OKAY, GUYS, JUMP!!

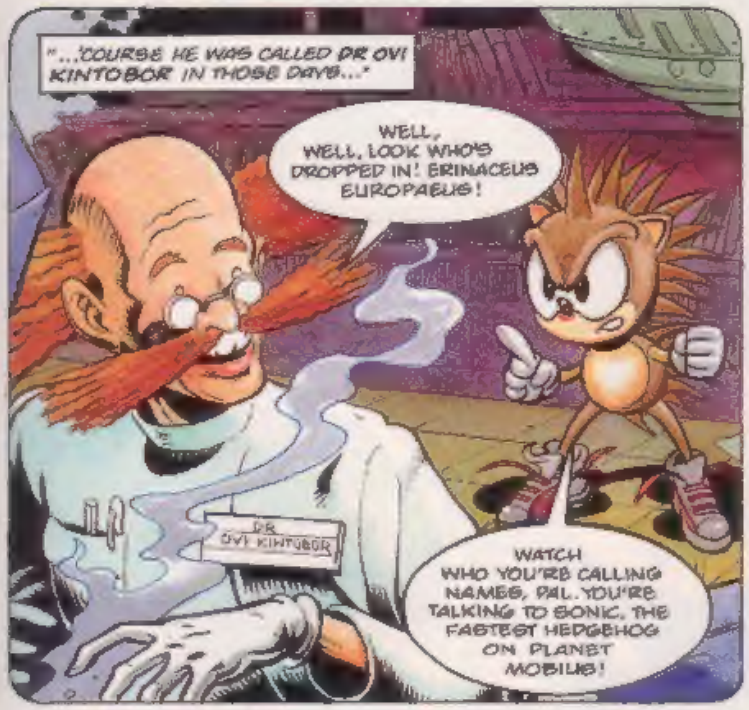
AAAAAA!

FA-ZOOM!

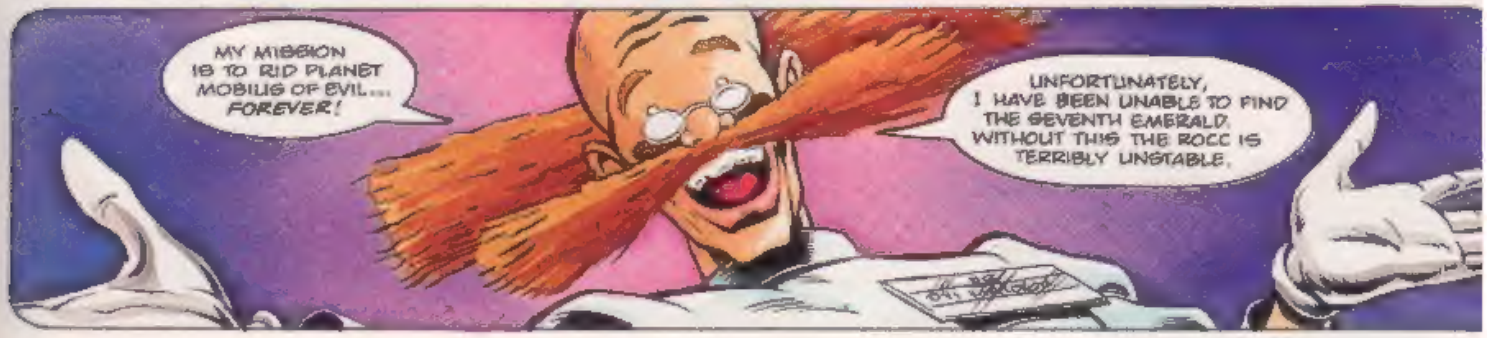
Script: Nigel Kitching Art: Richard Elson Lettering: Ellis Fell

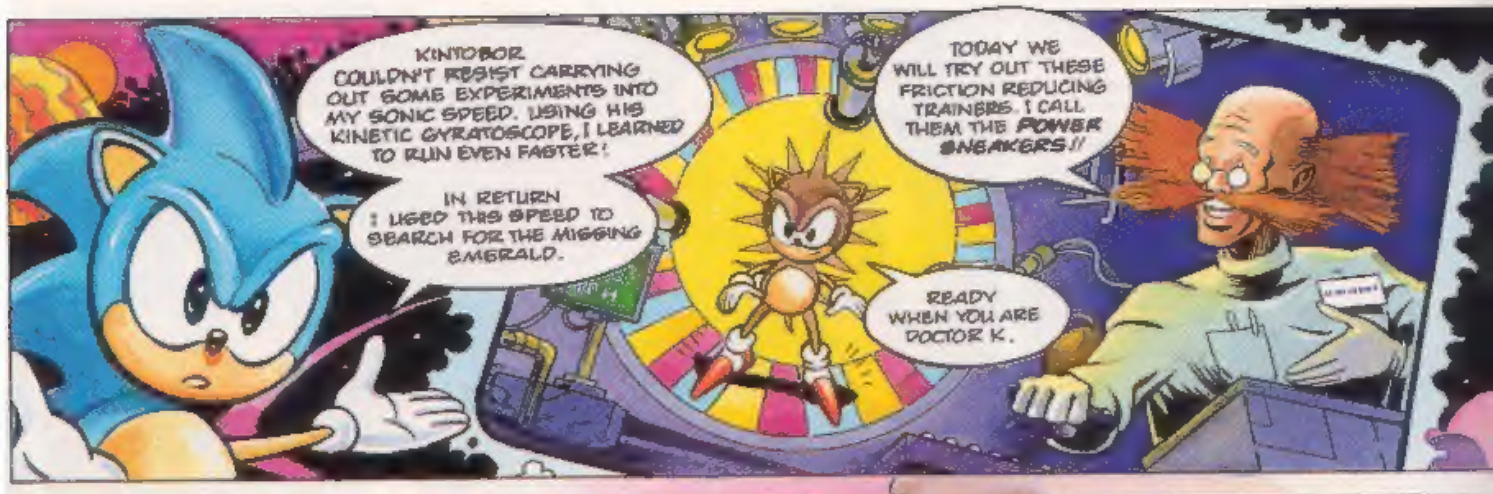
C'MON GANG! LET'S MOVE!
YOU'RE NOT GOING TO LEAVE US BEHIND, ARE YOU SONIC?
MIND OUT FOR THOSE, BY THE WAY, THEY'RE BOMBS.
BAM!
BAM!
BOMBS!? OOF!
THERE USED TO BE CHAOS EMERALDS AT THE END OF THESE THINGS, BEFORE I COLLECTED THEM ALL, THAT IS.
I KEEP THEM IN A MUCH SAFER PLACE NOW.
AAAAA!
OKAY GUYS, WE'RE HERE.
WHO IS IT WHO DARES FACE THE OMNIPOTENT OMNI-VIEWER?
WHOA! COOL IT BUD. IT'S ME.
HEY SONIC! LONG TIME NO SEE, BABY! WHAS HAPPENING MAN?

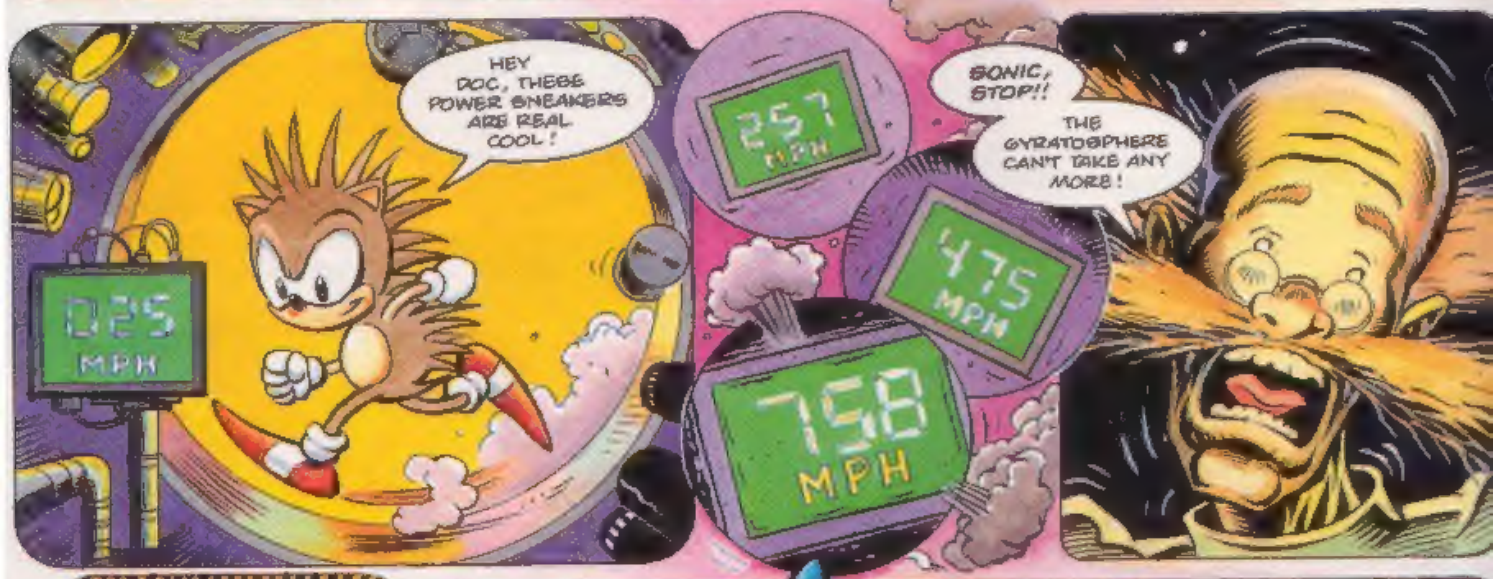

WELL OMNI, OLD BUDDY, I WAS KINDA THINKING IT WAS ABOUT TIME MY PALS HERE LEARNED THE TRUTH ABOUT DOCTOR ROBOTNIK.
INCLUDING ALL THAT CRAZY STUFF SHOWING HOW YOU GOT YOUR POWERS?
NATURALLY, THAT'S THE BEST PART!
YOU GOT IT!
HUH, WHERE AM I?
AH YES! THIS IS THE FIRST TIME I MET ROBOTNIK...

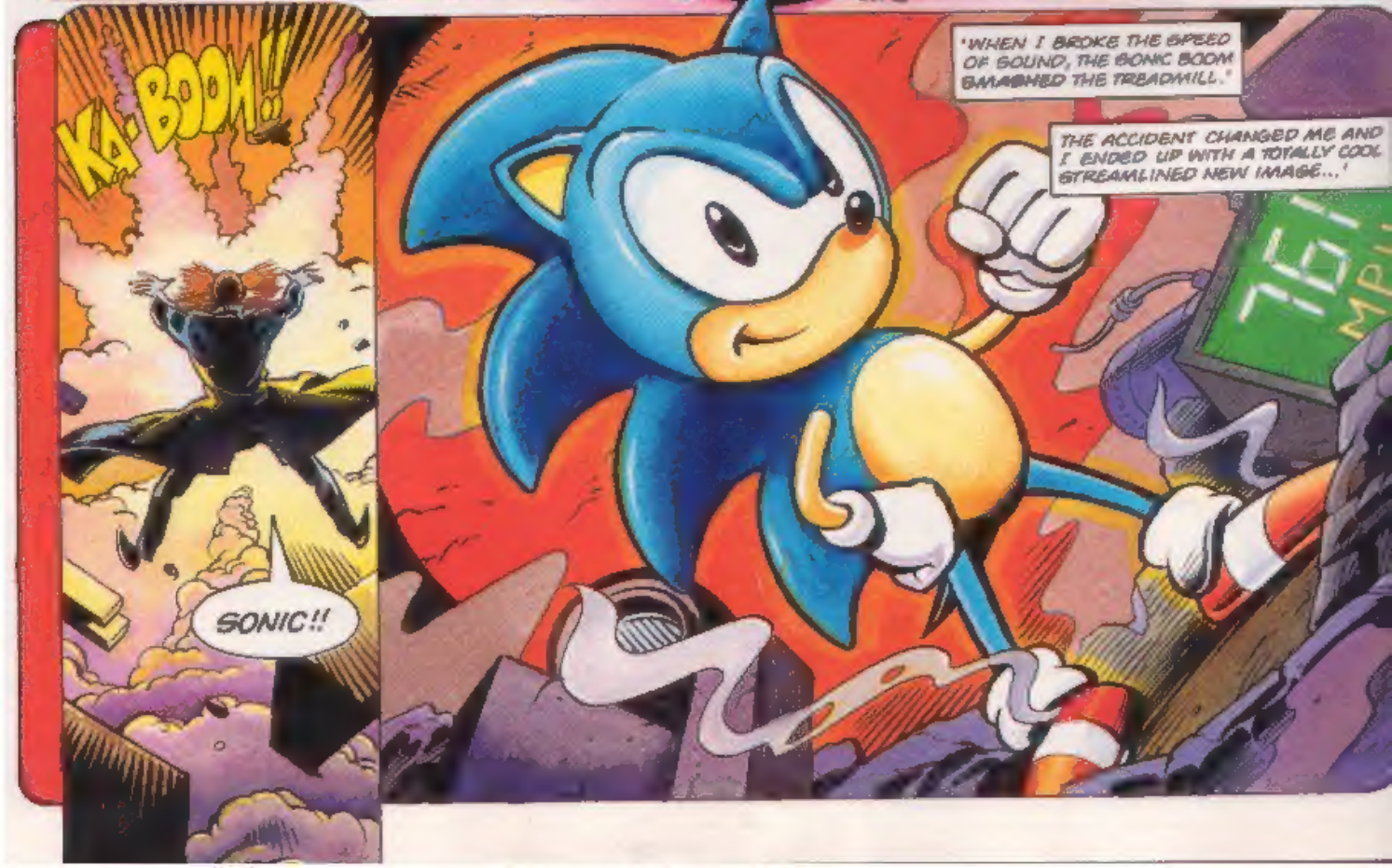

"...'COURSE HE WAS CALLED DR OVI KINTOBOR IN THOSE DAYS..."
WELL, WELL, LOOK WHO'S DROPPED IN! ERINACEUS EUROPAEUS!
DR. OVI KINTOBOR
WATCH WHO YOU'RE CALLING NAMES, PAL. YOU'RE TALKING TO SONIC, THE FASTEST HEDGEHOG ON PLANET MOBIUS!

I SEE YOU NOTICED THE ROCC.
HUH?
THE RETRO-ORBITAL CHAOS COMPRESSOR. BY USING THE GOLDEN RINGS OF MOBIUS I HAVE BEEN ABLE TO TRANSFER MOST OF THE PLANET'S EVIL INTO THESE SIX EMERALDS.


MY MISSION IS TO RID PLANET MOBIUS OF EVIL... FOREVER!
UNFORTUNATELY, I HAVE BEEN UNABLE TO FIND THE SEVENTH EMERALD. WITHOUT THIS THE ROCC IS TERRIBLY UNSTABLE.


KINTOBOR COULDN'T RESIST CARRYING OUT SOME EXPERIMENTS INTO MY SONIC SPEED. USING HIS KINETIC GYRATOSCOPE, I LEARNED TO RUN EVEN FASTER!
IN RETURN I USED THIS SPEED TO SEARCH FOR THE MISSING EMERALD.
TODAY WE WILL TRY OUT THESE FRICTION REDUCING TRAINERS. I CALL THEM THE POWER SNEAKERS!!
READY WHEN YOU ARE DOCTOR K.


HEY DOC, THESE POWER SNEAKERS ARE REAL COOL!
025 MPH
257 MPH
475 MPH
758 MPH
SONIC, STOP!!
THE GYRATOSPHERE CAN'T TAKE ANY MORE!


KA-BOOM!!
SONIC!!
'WHEN I BROKE THE SPEED OF SOUND, THE SONIC BOOM SMASHED THE TREADMILL.'
THE ACCIDENT CHANGED ME AND I ENDED UP WITH A TOTALLY COOL STREAMLINED NEW IMAGE...'

I FIGURED I MIGHT AS WELL HANG OUT WITH KINTOBOR FOR A WHILE. HE WAS A PRETTY OKAY GUY.
I FEEL A BIT PECKISH. HOW ABOUT YOU SONIC?
GREAT! I'LL HAVE A TRIPLE CHEESEBURGER WITH SALAMI, SALAD, PICKLE, MAYONNAISE AND MUSTARD.

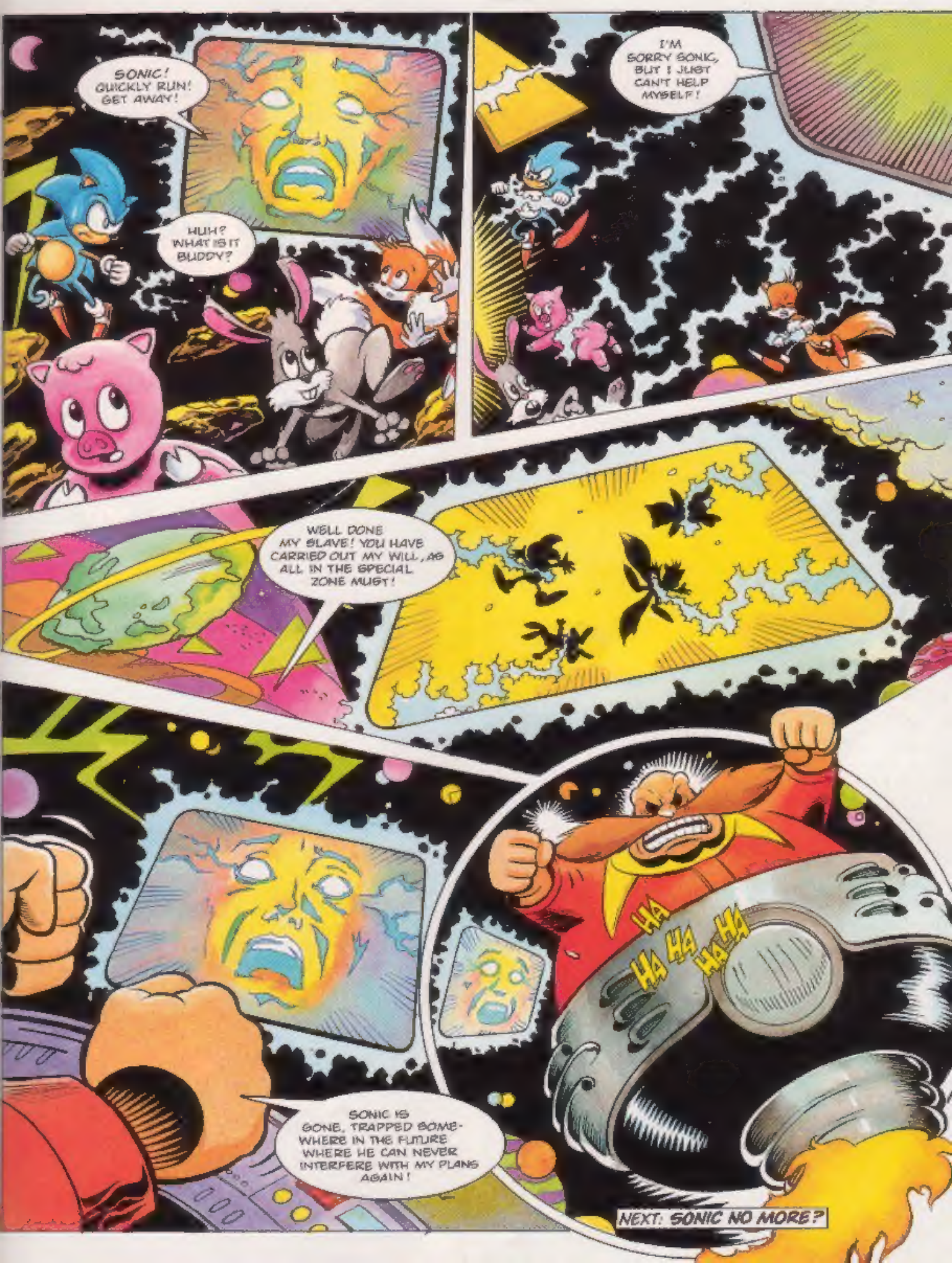
OH DEAR! I MUST HAVE FORGOTTEN TO DO THE SHOPPING AGAIN!
EUOGH! THAT EGG STINKS! HOW LONG HAS IT BEEN IN THERE?

ONLY ABOUT SIX MONTHS OR SO...
A LITTLE SALT AND IT SHOULD BE FINE.

DOC! WATCH IT!
AAAAH!

KRRRK!
WHOOOM!

DOC! DOC! ARE YOU ALL RIGHT?
DON'T WORRY ABOUT ME, SONIC...
...IN FACT I'VE NEVER FELT BETTER!
DR IVO ROBOTNIK
'DR IVO ROBOTNIK'?
EGGS-ACTLY!
'THE EVIL FROM THE EMERALDS HAD COMBINED WITH THE ROTTEN EGG - IT WAS THE END OF DR KINTOBOR!'
AND WE ALL KNOW WHAT HAPPENED NEXT - HOW ROBOTNIK TRIED TO USE THE POWER OF THE EMERALDS FOR HIS OWN EVIL PURPOSES!
AND EVEN THOUGH I KEEP ON BEATING HIM, SOMEHOW HE ALWAYS MANAGES TO ESCAPE!


SONIC! QUICKLY RUN! GET AWAY!
HUH? WHAT IS IT BUDDY?
I'M SORRY SONIC, BUT I JUST CAN'T HELP MYSELF!
WELL DONE MY SLAVE! YOU HAVE CARRIED OUT MY WILL, AS ALL IN THE SPECIAL ZONE MUST!
HA HA HA HA HA
SONIC IS GONE, TRAPPED SOMEWHERE IN THE FUTURE WHERE HE CAN NEVER INTERFERE WITH MY PLANS AGAIN!
NEXT: SONIC NO MORE?

REVIEW Zone

Enter the zone that brings you the up-to-the-nanosecond reviews of all the new releases for the Sega games systems.

STC REVIEWERS THIS ISSUE: Tony Takoushi & David Gibbon.

BUBSY: CLAWS ENCOUNTERS OF THE FURRED KIND

game type: PLATFORM
1-2 PLAYERS
MD

Bubsy is a game that, according to its publisher Accolade, is '...set to challenge Sonic'. Instead of being a hedgehog, the hero is a mighty cool cat (or Bobcat, as Accolade seem to think) with a snappy line in chat and some cute moves. As **Bubsy** you must save the Earth from evil enemies such as the Woolies and runaway cars by jumping on them, and also travelling through 18 levels, which are divided into five different worlds.

As with all felines, **Bubsy** has nine lives, which can be increased by collecting shirts (of the 'T' variety). Those lives are really needed as it's very easy to lose one by being careless. Gaining extra points involves collecting balls of yarn which are placed throughout the levels.

The graphics and animation are superb - the backgrounds even contain animated waterfalls. **Bubsy** himself is particularly well animated with lots of humour added; when he enters a water chute his eyes nearly come out with terror, brilliant! Some chutes even make **Bubsy** go upside down with the whole screen twisting around!

The much-hyped digitised dialogue for **Bubsy** is good and varied. Though it is fun to hear **Bubsy** 'talk', it doesn't seem to enhance the gameplay in any way. Bit of a marketing ploy if you ask me.

At the end of the day, **Sonic 2** is the better game with faster speed and superior design. However, **Bubsy** is v'ell worth a look and ranks right up there with the top platform games. - DG.

FAST FAX

PUBLISHER	PRICE
ACCOLADE	£39.99

GRAPHICS 94
SOUND 91
PLAYABILITY 90

RAVES: A near perfect game
GRAVES: Very easy to lose a life

OVERALL 88%

MD Mega Drive
MCD Mega CD
MS Master System
GG Game Gear

STC Rating System

under 40% - Yawnville
40 - 70% - Normalville
70 - 80% - Fun City
80 - 90% - Big Time City
over 90% - Mega City!

ULTIMATE SOCCER

game type: SOCCER
1-8 PLAYERS
MD

Bit of a landmark this. **Ultimate Soccer** is the first official game from Sega actually written in Europe. As the title implies, it is a full-blown footy sports game with a lot of bells and whistles(!) for all you sports fans.

Ultimate Soccer is a three-quarter perspective soccer game with great playability.

There is the option for 1 to 8 players utilising the new Sega Multi-tap pad which allows up to four players on one joypad port.

It is a very flexible game. You can set the time for each half, weather conditions, countries to play, tournaments, difficulty level - the list just goes on!

The players move smoothly and the gameplay is very fast and fluid. Sound effects have not been skimped on either, with crunching tackles, piercing referee whistles and crowd chants.

The only real criticism of **Ultimate Soccer** is the player graphics which look rather small and unconvincing, although they do animate smoothly.

The bottom line is that **Ultimate Soccer** is by far the best footy game you can buy at present on the Mega Drive. If you are a footy nut looking for the best money can buy, then go for it! - TT.

FAST FAX

PUBLISHER	PRICE
SEGA	£44.99

GRAPHICS 70
SOUND 70
PLAYABILITY 75

RAVES: Lots of options
GRAVES: Could be better

OVERALL 75%

RANGER X

game type: SHOOTING
1 PLAYER

The aim of Ranger X is pretty simple: it moves between the scenes.

This is meant to be a sideways horizontally scrolling shoot 'em up where you have to destroy enemy gunships and generally hold bad guys wherever you find them. There are the standard issue bosses at the end of each wave and the action is fairly intense not to mention pretty sweeping.

The game does also some interesting things that could be used in Ranger X. You can pick up more a special robot buddy to move as well and fire more accurately. You have a choice of weapons, from simple throwing to sudden and [illegible] ones. But keep an eye on your weapon gauge, you only have a limited amount of time in which to use them before the energy runs out.

One word of advice: take out the bosses in the home [illegible]. The [illegible] are [illegible] but they always [illegible] and smother you with bombs and [illegible].

Ranger X is a game where you have to [illegible] and [illegible] the best strategy to get through is to stop the action [illegible] and [illegible] and [illegible] some [illegible] [illegible]

FAST	FUN
PUBLISHER	PRICE
GRAPHICS	75
SOUND	80
PLAYABILITY	70
WORK	WORTH

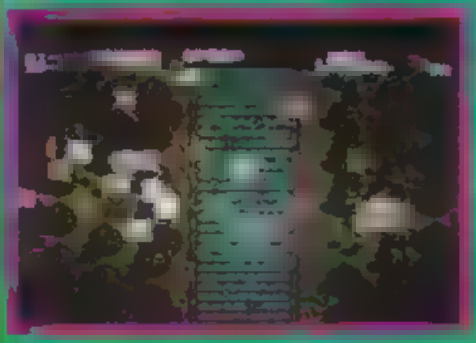
80%

ROBO ALESTE

game type: SHOOTING
1 PLAYER

FAST	FUN
PUBLISHER	PRICE
GRAPHICS	70
SOUND	85
PLAYABILITY	75
WORK	WORTH

75%



game type: PLATFORM
1 PLAYER

[illegible] Jurassic Park [illegible] game and one of the biggest ever for the Mega Drive [illegible]

[illegible] you [illegible] different weapons along the way [illegible] and gas canisters, all of which stun beasts around you [illegible] and uses Sega's QSound system, which makes it seem as though the music and dinosaurs are all around you.

The game looks great, [illegible] digitised images [illegible] from the film and great character graphics for the dinosaurs and Grant himself.

Overall, Jurassic Park has a lot of rare [illegible] and is very challenging. The game controls can be a little awkward at first but you soon get very engrossed in the gameplay [illegible]

FAST FIX

PUBLISHER	PRICE
[illegible]	[illegible]

GRAPHICS 70

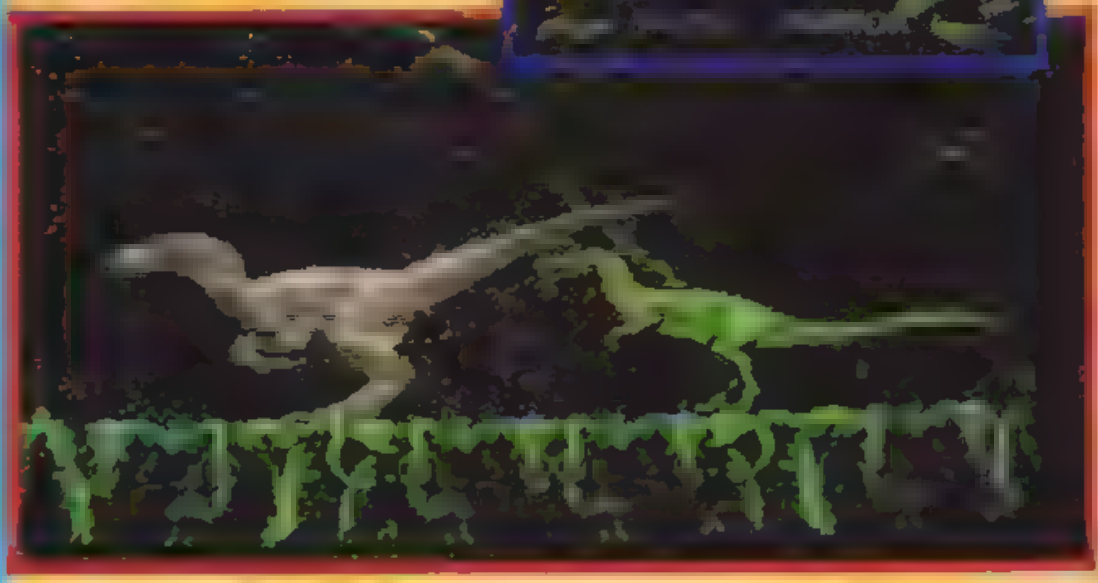
SOUND 65

PLAYABILITY 75

BRAVES | BRAVES

[illegible]

OVERALL 75%



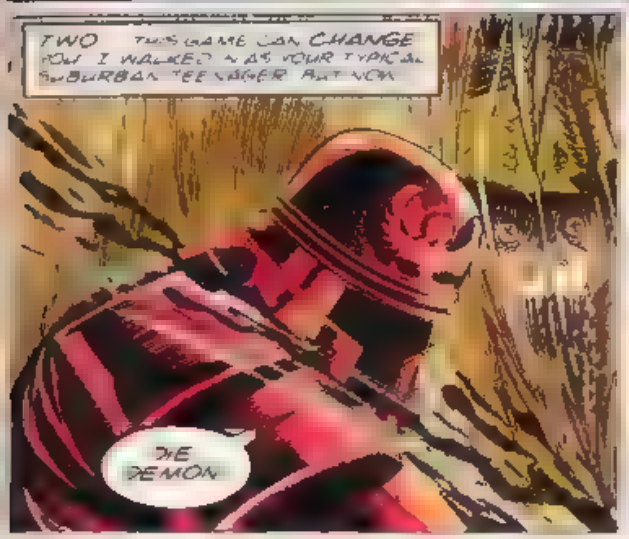
KID CHAMELEON

PART 1

I'M I'M THINKING THIS IS GOING TO SOUND KINDA DUMB BUT BEAR WITH ME

I'M PLAYING WILD SIDE THE NEW VIRTUAL REALITY ARCADE GAME AND I'VE FOUND A COUPLE OF THINGS THEY NEVER MENTIONED IN ALL THE HYPE

ONE - ONCE YOU'RE IN WILD SIDE YOU'RE TRAPPED I SAW TWO KIDS FROM SCHOOL GO IN AND NEVER COME OUT NOW I'VE JOINED THEM LOCKED IN THE BOX



STRANGE ? GROUND SHAKES LIKE MIGHTY EARTH TREMOR AIR BUZZES WITH ECHO OF BEE HIVE
WHRRR!
WWHHIRRR!
ONLY A METAL DEVIL WITH NO HONOUR WOULD ATTACK FROM BEHIND WITHOUT WARNING
SHRAKK!
MY SAGONE
HE SHALL PAY FOR THIS WHEN WE FIGHT HAND TO HAND
SOMEHOW I KNOW JUST WHAT TO DO THE SWORD IN MY HAND FEELS LIKE
BATTLE PLANS SWARM THROUGH MY HEAD FIGHTING MOVES CONTROL MY BODY LIKE I'M MASTER OF THE MARTIAL ARTS

I NEVER FELT LIKE THIS BEFORE I'M FASTER I'M STRONGER I'M RED STEALTH- SAMURAI WARRIOR
ET BLADE MONSTER TASTE SAMURA POWER
CHAK!
AW WHO AM I KIDDING! NOT EVEN DENTED! I'M NO SOLDIER I'M JUST A SCHOOL KID
OK SO I CAN PLAY VIDEO GAMES BETTER THAN ANYONE BUT THIS IS MORE THAN A GAME I CAN FEEL IT WHAT DO I DO ?
HUH ?
CHAMELEON!
ZKOWW
NEVER FORGET THE POWER IS YOURS CHAMELEON
HUH ?
BODAMM!
YOU KNOW IF I EVER MEET THIS VOICE I GUESS I'VE GOT TO THANK HIM

NO! THE POWER RUNS SWIFT AS RIVER SALMON
RED STEALTH S FAST BUT NO MATCH FOR LEGS OF FLAME
ARRRGGH
WWOORP!
WWOORP!
WWOORP!
WWOORP!
ANOTHER PLACE

PEACE CREATURE! RED STEALTH HAS NO QUARREL WITH FIRE BREATH
GRRRRGH!
What is there someone there?
You've got to help me, please!
NEXT ISSUE FIRE DOWN BELOW

DARK SONIC!

Can this be the world's most evil blue hedgehog?

He's blue, he's spikey, he's ignored by bad, he's Metal Sonic.

Meet the newest, nastiest addition to the Sonic universe. Metal Sonic's out to get Sonic the good one in any way possible. This includes capturing his new girlfriend Amy Rose and whisking her away. Sonic has no choice but to track her down. Robotnik's island hideout where surprise surprise he finds out that Metal Sonic is the latest diabolical creation of this old nemesis.

As you can see from STC's exclusive preview picture, Robotnik takes his work very seriously and the evil Sonic bears more than a passing resemblance to the good one. However, Metal Sonic is just a plain ordinary robot with special processing chips like the good old 68000 used in the Mega Drive and the special DSP that will be in virtual Racing for the Mega Drive.

Metal Sonic, like Amy Rose, STC News Zone 5 debuts in the new **Sonic CD** game for the Mega CD due out in October, price around £39.99. Order your copy now. In it Sonic has to battle across seven new zones: Panic Palace, Panic Control on Chaos, Tidal Tempest, Quartz Quadrant, Wacky Workbench, Stardust Speedway and Metallic Madness. He then faces Robotnik in the Final Fever.

Will Sonic beat Robotnik and his evil creation and win the heart of his girlfriend back? Watch this space.

COSMIC TRIPPER

Codemasters look to the stars for new game

Deep in the heart of Planet Linoleum is a wild alien who is [illegible] prove the Earth's existence. Meet **Cosmic Spacehead**, the alien tourist who will be beaming down to a Sega system near [illegible]

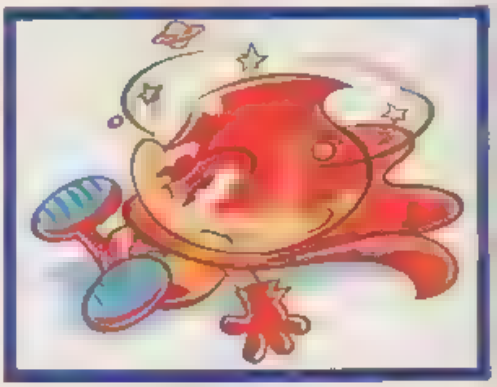
Cosmic Spacehead is the third Sega offering from game[illegible] house Codemasters, and follows on from the highly successful Micro Machines and Dizzy. Described as a mix of adventure and arcade action, the game's graphics will [illegible] stylised type of cartoon art seen in the 1950s.

[illegible] will be visiting three main locations on the way to Earth's [illegible] Linoleum: Detroit, a vehicle factory on a large asteroid, and a space station. Each destination will contain many smaller areas where [illegible] interact with other characters and manipulate objects in his quest. Commands such as [illegible] Examine and Give are [illegible]

Astro-car racing and robot attacks are just two of the 32 arcade or [illegible] action sequences featured and which must be completed in order to travel between the adventure play areas.

[illegible] have [illegible] the making [illegible] programme due to be broadcast in October.

Cosmic Spacehead is due out in November for the Master System, Mega Drive and Game Gear. We'll [illegible] STC [illegible] the [illegible]



Cosmic Spacehead – seeing stars again

JURASSIC PARK IS BIG!

Dinosaurs bring big features to SG and MCD

Jurassic Park [illegible]

ECCO JOINS BAYWATCH

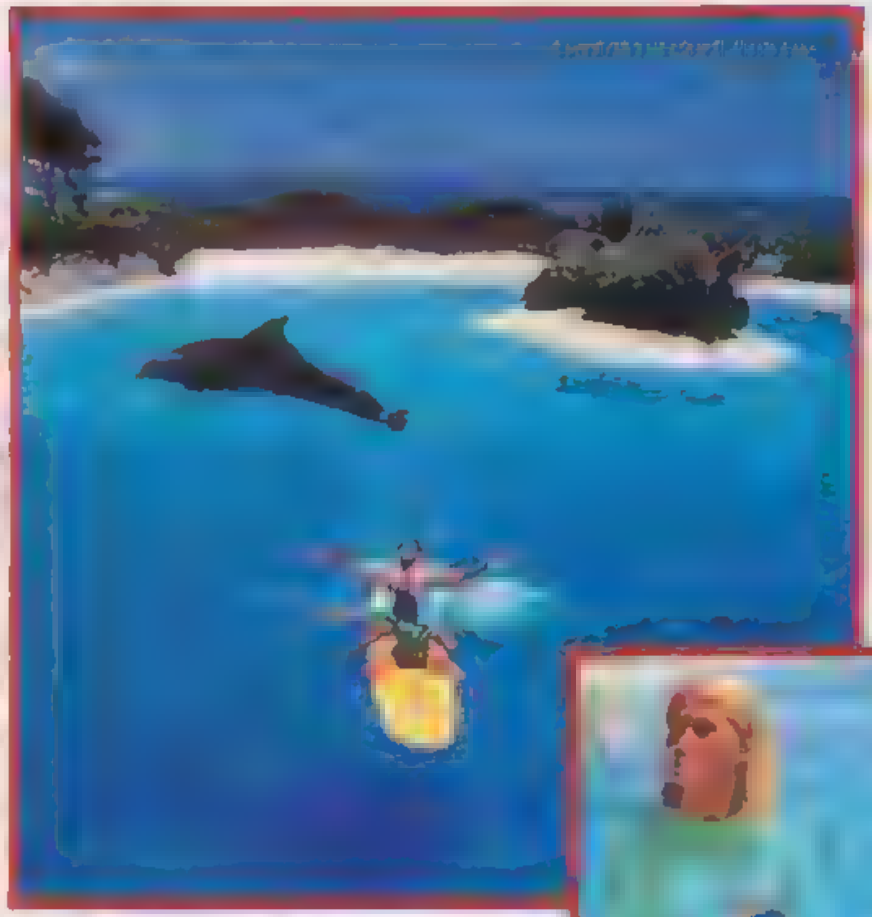
Water safety campaign gets Hollywood touch

[illegible] game superstar Ecco the Dolphin has [illegible] Baywatch [illegible] spearhead a major new water safety campaign aimed at British [illegible]

As can be seen from the pictures on this page, Ecco has been having a right time with Baywatch's Summer [illegible] and Mary [illegible] at [illegible] Eggert and [illegible] have [illegible] special 15-minute [illegible] the [illegible] sunshine.

The video which also stars David Hasselhoff covers all aspects of water safety and swimming and will be made available [illegible] The [illegible] from the Royal Life Saving Society UK and the English Schools Swimming Association in association with Sega.

As I go to press, I do not know what sort of performance Ecco has given in the video. Early reports, however, suggest that he has swum rings around his human co-stars. Could this be the start of a major motion picture career for the famed mammal?



TEAM PLAY

[illegible] gaming [illegible]

Electronic [illegible] the [illegible] players [illegible] sensitive [illegible]

[illegible] performance [illegible] up [illegible] joypad [illegible] adapter [illegible] up two [illegible] specialised [illegible] Mega Drive!

[illegible]

[illegible] Way Sing & Dance [illegible] Contest Game, [illegible] College Football, [illegible] John Madden Football [illegible] EA Sports [illegible] to [illegible]

[illegible] wide [illegible] the [illegible] goal [illegible] to [illegible]

THE CITY ROTS WITH US ME AND CORRUPTION
STREETS OF RAGE
Part 2
HAHAHA! BURN, CITY, BURN!
THE GOOD GUYS HAVE QUIT THE FORCE AND TAKEN TO THE STREETS WITH THE BROWN BRAND OF JUSTICE
SIX MONTHS BEHIND ON YOUR PROTECTION
KEN
GANG FAT UP BOYS HARDLY MAKE ENOUGH MONEY TO BREAK EVEN
CHEEZ WHERE DID THE JAN SOMI FROM MAN?
MAYBE IT'S THE COPS ZOCK MAYBE SOMEBODY CALLED THE COPS
WE PAY THE COPS PLENTY TO KEEP OUT OF OUR WAY!
TOTAL THE GEEKS, BANANAS! HIT THEM WITH THE BAZOOKA!
NO PROBLEM

URRK!
FOOOM!
LOOK OUT
BDOOOM!
FOR CRYIN' OUT LOUD, BANANAS YOU ALMOST—
HE'S BEEN TAKEN OUT
AW GEEZ WHAT COULD'VE
HEADS UP JERK!
ZIGGY! LOOK OUT!
MAX! TAKE CARE OF THE GEEK WITH THE AUTOMATIC!
KEEP AWAY FROM ME! MEAN IT.
LIGHTS OUT, SCUM!
AAAKK!

THINK YOU CAN HANDLE THEM, BLAZE?
I'M SURE COULD USE THE EXERCISE!
KEEP BACK LADY, NOT ANOTHER STEP

I WARNED YOU!
YOU'RE SO SLOW AND FLABBY, SCUMBAG -

AAARGH
MOVING IN SLOW MOTION!

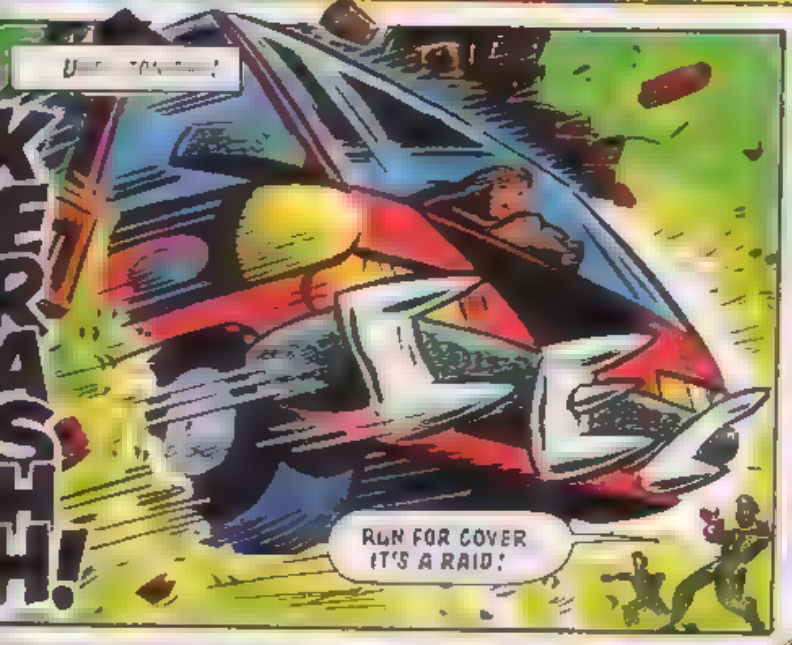
UNNK!

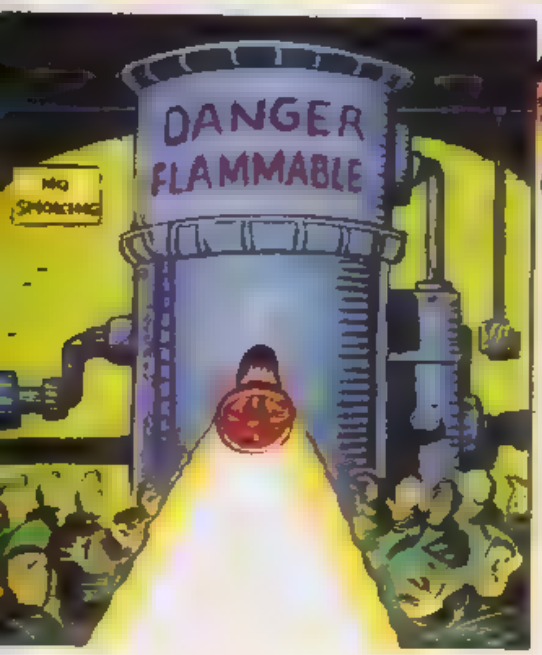
COME BACK AND FIGHT LIKE MEN!
HMM. CHECK THIS BABY OUT BLAZE -
RECKON WE COULD HAVE SOME FUN WITH THIS

THEY CALL THIS PLACE 'THE SAFE HOUSE'

FOR THE PAST [illegible] YEARS [illegible] HAVE BEEN PROCESSED AND PACKAGED HERE TWENTY-FOUR HOURS A DAY

EVERYBODY KNOWS ABOUT IT, EVEN THE COPS BUT NOBODY DARED DO ANYTHING ABOUT IT





-MILLIONS -
-MILLIONS OF DOLLARS WORTH OF DRUGS-
--ALL UP IN SMOKE!
PLEASE MISTER HAWK THERE WAS NOTHING WE COULD DO
THEY JUST BURST IN AND, LIKE, NUKED THE PLACE. WAS LUCKY TO GET OUT ALIVE!
YOU NEEDN'T HAVE BOTHERED, IDIOT.
MAX HATCHET IS RESPONSIBLE FOR THIS --I CAN SMELL HIM!
THAT EX-COP IS A THORN IN MY SIDE ONCE AGAIN --
AFTER ALL THESE YEARS
BUT THIS TIME PLAN TO REMOVE HIM PERMANENTLY!"

Q Zone

Q-ZONE special

[illegible] David Gibson [illegible] Tiny Toon Adventures on the Mega Drive

The Solution

LEVEL 1

[illegible]

LEVEL 1 [illegible]: Jump as Dr Dexter's head [illegible] on the ground, but watch out for the [illegible]

[illegible]

LEVEL 2

STAGE 1

Keep going right (don't jump going through the quicksand or you may [illegible] outside with a bat) until you reach a spring. Jump on and climb down the rope. Drop to the ground and continue right.

STAGE 2

Walk right, staying on the ground until you come to a dead-end. Jump up, go right and wait for the ball and chain. Jump onto the ball and continue right.

STAGE 3

Go right and walk on the cone. Jump onto the ball and chain, get off and walk across the logs. Jump on the switch, go up the tree and jump onto the moving platform. Jump right and onto the log. Now wait watching out for the falling logs. Jump to the ground and continue right.

STAGE 4

Fall to the ground, go right jumping across the platforms, go up and enter the tree lift. Go right and up into another one. Go left, fall down platforms and jump onto the ball and chain. Fall off and enter a tree lift. Jump left onto a moving platform. Jump off and kill the bluebird. Jump down onto a log and walk right avoiding the crushing logs. Jump up, go right, up and left. Jump up the platforms to enter a lift pointing left. Go right, up and onto the ball and chain. Go left to another lift and fall down in [illegible]

BOSS LEVEL 2

Get onto the rotating wheel. Stay on the top box by repeatedly jumping onto the next box coming round. If the Doctor jumps out of the box you'll hit him. Repeat this and you should hit the Doctor [illegible] enough times to [illegible]

LEVEL 3

[illegible]

LEVEL 3 [illegible]: When the [illegible] hits the ground, dodge that rock and get ready for the coming of the Doctor!

[illegible]

[illegible]

[illegible]

[illegible]

LEVEL 4

STAGE 1

Go right until [illegible] continue right. [illegible] jump onto platforms. Go [illegible] through the [illegible] and jump [illegible] in the lava. When it [illegible] allow it to rise. Continue left and down.

STAGE 2

Walk right. Jump up onto some bricks. Keep jumping up as fast as possible until you reach the top or the lava will catch up! Run left to end.

BOSS LEVEL 4

Jump up onto the higher platforms then onto Dr Spiker. Don't stand for too long or Pinky Duck will hit you. Repeating this with care should get you to level 5.

LEVEL 5

STAGE 1

Go [illegible] and swim [illegible]

STAGE 2

Walk right and [illegible] the crate up right, jump [illegible] barrel [illegible] left, jump onto the mast and right [illegible] the deck and left. Fall through the floor and [illegible] until you reach a barrel. Push it left [illegible] up [illegible] Run right [illegible] run and jump on it then go back [illegible] doing this to defeat him.

LEVEL 6

STAGE 1

Fall off the right onto the water. Swim to the bottom, then right until you reach a wall which stretches to the surface. Swim to the top through the bar and chain, down and past the springs.

STAGE 2

Go right until you come to a stretch of spikes. Jump to the top of the snow platforms, jump on the clouds and right (be careful on the disappearing clouds). Drop down, collect the extra life and left.

STAGE 3

Another easy one. Left to right.

STAGE 4

Go right (be careful of the sink up and moving platforms). Go down the right [illegible] you [illegible] the spikes. Pick up an extra life [illegible] before the 2nd [illegible]

BOSS LEVEL 6

Nasty one, this. Try and keep away from the vacuum cleaner. As soon as the suction stops get on the platform, jumping onto Dr Spiker. Repeat this to defeat him.

STAGE 1

Walk right, up, jump left onto the moving platform, jump up, jump up the stairs with spikes when the bottom set goes in. Jump on the platform going up, right, wait for the robot to fall, then right, up, up, up, up, up, avoid the electric around the platforms. Get onto the static platform and keep going up until you reach some springs. Jump on the right one, press Enter into the spring so he fires right. Continue right, go down to the very bottom.

STAGE 2

Jump on the platform, go right, get to the top of the platforms. Go left across the ball and chain. Jump down onto a platform and left, up and right avoiding being crushed. Jump up and go right through the wall to an extra life, ball and heart. Go left, jump and [illegible] and right to the end. Fall down some steps, jump in a train and left.

STAGE 3

Walk right to the end. Jump up for an extra life, fall down and jump up at the next opening. Go left and up at the third opening. Go right and up at the second opening. Enter the lift door on the left. Walk right across the platforms and up onto a moving one. Jump onto the cog wheel and keep running in the opposite direction. Jump left, up, up, wait for the cog wheel then jump right, right, right and up onto a moving platform. Walk left across the ball and chains to the lift door. Jump on the ball. When you reach the top, jump on the switch then right across the disappearing platforms. Go right, fall down just past the 2 crushing wheels. Go right and up. Turn on the switch and get back up. Continue right to end.

FINAL BOSS

Poor old Buster has serious girl trouble in this final level. Run like mad to the right. If Sharpen gets too close, jump left over her, jump back and continue running. This will put some distance between you.

Congratulations, mate! You've done it! I hope!

WONDER BOY
SHION THE WONDERBOY HAS BEEN CAPTURED BY GRIMOMEN THE DEMON LORD WHILE SEARCHING FOR SOME FRIENDS IN DEMON WORLD
IN THE CENTRE OF DEMONOPOLIS AT THE BOTTOM OF GRIMOMEN'S PITCASTLE
MY SPELL IS TURNING YOU INTO A DEMON WONDERBOY. SOON YOU'LL LOSE CONTROL OF YOUR BODY. THE SAME AS YOU'VE ALREADY LOST CONTROL OF YOUR ARM
ONCE YOU'VE BECOME A DEMON YOU'LL NEVER BE ABLE TO CHANGE BACK. YOU'LL JOIN THE WARRIORS OF MY ELITE GUARD
PUT ME DOWN!
YOU MIGHT VE TURNED OTHER WARRIORS INTO DEMONS
BUT YOU WON'T CHANGE ME
LET MAGIC APPEAR AND SPELL ME THUNDER
KRAKOW!
YAAARGH!
THAT'LL STUN HIM BUT NOT FOR LONG
MUST CONTROL IT STOP IT FROM KILLING ME
NEED THE POWER IN THIS DEMONIC ARM TO GET GRIMOMEN

S GONNA RIP OFF MY FACE
BUT I MUSTN'T GIVE IN TO FEAR
I MUST CONTROL
MY WINGS! MY LOVELY WINGS WHAT HAVE YOU DONE?
WILL I CONTROL MY ARM I MUSTN'T PANIC THAT'S HOW IT TAKES OVER
IT FEEDS ON FEAR AND PANIC
CAN FEEL MY ARM AGAIN HAVE CONTROL OF ITS DEMONIC POWER
YOU CAN FORGET ABOUT TURNING INTO A DEMON
I'M GONNA KILL YOU FOR WHAT YOU'VE DONE TO MY WINGS

GRAAARRL!
UH-OH. I'M GONNA NEED MORE STRENGTH.
LET MAGIC APPEAR AND SPELL ME POWER.
AAAAAAAA
—UH?—
BLAM!
UUUUHH
KERBLAT!

WOW! THAT WAS SOME PUNCH! IT'S FINISHED OFF GRIMOMEN.
MY ARM! IT'S RETURNING TO NORMAL.
GRIMOMEN'S MAGIC'S BEEN BROKEN.
RAAR!
THE TRANSFORMATION. IT'S STOPPED! I'M CHANGING BACK.
GRIMOMEN'S FINISHED.
HELP ME FREE THE OTHER WARRIORS.
SNAAARL!
WHERE'S THE DEMON LORD? WHAT'VE YOU DONE TO GRIMOMEN?
WELL, I...GULP...THAT IS...OH, SHOOT!
I KILLED THE LOWLIFE SON OF A...
NEXT ISSUE: ACROSS THE DIMENSIONS.

SPEEDLINES

Dash off a letter, draw a quick sketch. In short, speed off to Megadroid about anything you want to do with STC, Sega or the meaning of life as we know it!

Send your letters and drawings to: Speedlines, Sonic The Comic, 25/31 Tavistock Place, London WC1H 9SU.

Write your name, address and Sega system you use (MD, MCD, MS or GG) clearly on your letter or drawing. Every one printed on this page wins a Segasational prize!

Megadroid regrets that drawings cannot be returned or correspondence entered into.

What About The Others?

Dear STC,

Are you only able to make Sega games into comic strips? By this I mean can you create comic strips with Electronic Arts titles? If you can would you make strips with **James Pond** and **Road Rash**?

Carl Roberts, Barnsley, S. Yorks. Sonic Water Game winner.

Good question, Carl. No, we're not restricted to Sega's own games and characters. In fact STC is talking to several other software companies about some exciting new projects. Keep your optic inputs on STC for more news.

Rebel With A Cause

Dear STC,

My Dad says your comic costs too much and I'm not to buy it. But I still do.

James Beston, Seahouses, Northumberland. MD owner. Sonic Water Game winner

You rebel, James! Hope your Dad now realises STC is excellent value for money.

Sega-Less

Dear STC,

Sonic The Comic is great! I know I haven't got any of the systems like the GG or MD but I collect Sonic stuff. My Dad is getting used to STC and may buy me a Mega Drive for my birthday in August. I would like another badge to add to my collection.

Paul Bowman, High Wycombe, Bucks. Sonic Water Game winner.

Sorry, Paul, no more badges for now. However, you are one of the first Boomers in the known universe to win one of the fab new Sonic Water Fun Games! By the way, I hope you got your Mega Drive.

Karen McDude, Glasgow. MD owner. Sonic Water Game winner

Cool Droid

Dear Megadroid,

How does it feel to be the world's coolest host? Your reviews are extremely accurate. Your comic knocks the pants off those DC comics - and it's cheaper! I can't wait till the next issue. One of my favourite games is **Street Fighter II**, so could you please include a **Street Fighter II** comic strip some time?

Andrew Shortland, Ilkeston, Derbyshire. Sonic Water Game winner.

*Hey, Andrew, my friend! You certainly know a cool droid when you see one! I can't take credit for the reviews. They're not bad, I suppose, considering they were done by humans. As for **Street Fighter II**, what do you think of our **Streets of Rage** series?*

Dodgy Customer

Dear Sonic,

Everyone is saying you've got an attitude. What attitude? Don't you get bored with all those badniks and Tail's eternal whimperings? What I'm saying is that you need a break. Why don't you come to the new pleasure park I'm building? It's called Eggton Towers and it's great! You'll be looked after by my greatest slaves. I mean workers and it'll be very relaxing.

Dr Kintober, Death Egg, Space. Rotten egg winner.

P.S. Bring that snivelling, sorry, charming friend of yours, Miles Prower, with you.

Nice try, Walrus chops, but you ain't foolin' no one - especially Sonic! Hey, on second thoughts, if that park of yours is really open there're a few humans I'd like to send along...

Get in Print + Win a Prize!

It's true! Every letter and drawing printed on this page wins a Segasational prize! One of these fabulous **Tomy Sonic The Hedgehog Water Fun Games** can be yours. Fill it with water and pump the button to see if you can help Sonic catch all the power rings. It's challenging, it's portable, it's fun and it's wet!

The **Sonic Water Fun Game** is just part of a range of magalicious Sonic products from Tomy which can be bought at toy shops and department stores. If you have problems finding a stockist in your area phone the Tomy Care Line on 0703 872267.

NEW!

NEXT ISSUE

ROBOTNIK WINS!

SHOCK!
EVIL DOCTOR TAKES OVER MOBIUS!

HORROR!
WHERE IS SONIC?

READ THE FULL STUNNING STORY IN THE NEXT SENSATIONAL STC!

EXTRA!
WONDER BOY - THE BIG FINISH!

AND!
STREETS OF RAGE, KID CHAMELEON AND LOTS MORE!

95p

YOU CAN'T AFFORD TO MISS IT!

SONIC THE COMIC No. 9
ON SALE SATURDAY SEPTEMBER 18TH

DATA STRIP

Fill in & send to:
Sonic The Comic,
25/31 Tavistock Place,
London WC1H 9SU

WHO ARE YOU?

Tell us your name, age & address.

NAME.....

ADDRESS.....

.....

.....

.....AGE.....

HOT-SHOTS ONLY!

Enter your high score or achievement here!

GAME.....

SCORE/ACHIEVEMENT

.....

.....

SYSTEM:- (please tick)

MD ☐ MS ☐ GG ☐ MCD ☐

GAME INTO STRIP

What SEGA game would you like to see as a STC strip in the future?

I THINK.....

.....

would make a great comic strip in STC

MEGA HITS THIS ISSUE!

List your three favourite stories in this issue in order of preference

1.....

2.....

3.....

HOW DO YOU RATE ISSUE 8 OF STC?

☐ %